6	
→ = block	
→ = block → → = handoff to + → = fake handoff	All rights reserved
l = long	C
sh = short	

	CROSS BUCK	TRAP	TRAP DRÁW	X QUICK OUT (sh)	Y GO (med)	HB OPTION (med)
	d softbook	of Soldon	7			505005
1	DIVE	SWEEP	DRAW	BACKS OVER MIDDLE (sh)	Z POST (I)	HB FLARE (sh)
	8 888888 8	d 0000000	7 99 99 90			Signal of the si
1	MIDDLE BLAST	QUICK PITCH	FB SCREEN RIGHT (sh)	HB HOOK LEFT (sh)	Z FLAG (I)	ACTION FB FLY (med)
	1 STATES 1	X IIII				13977
1	TACKLE BLAST	SWEEP WEAK	HB SCREEN LEFT (sh)	Z SQUARE OUT (med)	Z FLY (I)	FLEA FLICKER
	I ANTING I	office of	Cooper of C			- 80000
	POWER	REVERSE	X QUICK SCREEN (sh)	Y CROSS (med)	ACTION X FLY (I)	FIELD GOAL
	8 80011 1	£ 309900 P			overed of	000000
	SLANT	COUNTER DRIVE	Z-SLANT (sh)	X HOOK (med)	ACTION X SQUARE OUT	PUNT
	g Legison l	of global			2000	0000000

med = medium

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KEY MAN	BLAST STRONG ZONE	UNDER MAN	6-1 KEY MAN	SAFETY BLITZ	
x x x x x x 000000		x x x x x x x 000000	X X X X X X X OOOOO	(o(o)e(o(o)o) x x x x x x x x x x x x x x x x x x x	
BLAST MAN	BLAST WEAK ZONE	UNDER WEAK ZONE	STRONG DOG	SHORT YARDAGE	
x x x x x x (o(o e o) o) o	(o(o e o)o)o	X X X X X X X X X X X X X X X X X X X	x x x x x x x 0000000	X X X X X X X X X X X X X X X X X X X	
STUNT MAN	STUNT STRONG ZONE	OVER MAN	WEAK DOG	PREVENT	
x x x x x x x γ γ γ γ γ γ γ γ γ γ γ γ γ		x x x x x x x 000000	X X X X X X X X X X X X X X X X X X X	X X X X X X X X X X X X X X X X X X X	
KEYSTRONG ZONE X X X X X X X X X X X X X X X X X X	STUNT WEAK ZONE X X X X X X X X X X X X X X X X X X	OVER STRONG ZONE X X X X X X X X X X X X X X X X X X	X X X X X X X X X X X X X X X X X X X	PUNT RETURN (RUSH) X X X X X X X X X X X X X	
KEY WEAK ZONE	KEY MAN DEEP ZONE	3-4 KEY ZONE	RED DOG	DOUBLE TEAM SPLIT END (X) DOUBLE TEAM TIGHT END (Y) DOUBLE TEAM FLANKER (Z) NO DOUBLE TEAM	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	X X X X X X O O O O O O	XXXXXXX XXXXXXX OOOOOO	x x x x x x (000000)	STANDARD ALIGNMENT SPREAD ALIGNMENT TIGHT ALIGNMENT	



COMPUTER QU



QUARTERBACK

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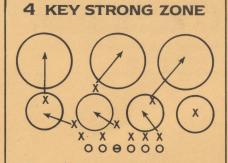
SEMI-PRO OFFENSIVE PLAYS		4 TRAP	8 DRAW	12 Y CROSS (med) 16 FLEA FLICKER (
		8 30400	7 999990		8 808080	
	1 DIVE	5 SWEEP	9 HB SCREEN LEFT (sh)	13 X HOOK (med)	17 FIELD GOAL	
	9 999999 8	d ood ood of			0000000	
Ī	2 MIDDLE BLAST	6 QUICK PITCH	10 Z SLANT (sh)	14 Z POST (I)	18 PUNT	
1 safets 1		X SIN 8	7	7	000000	
	3 SLANT	7 REVERSE	11 X QUICK OUT (sh)	15 HB OPTION (med)	•••• = pass to	
	9 169999999	2009/0	7	8 Sasado	= block = handoff to = fake handoff I = long sh = short med = medium	

SEMI-PRO DEFENSIVE PLAYS

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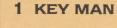


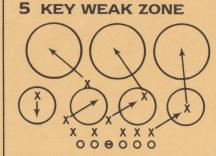


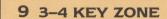


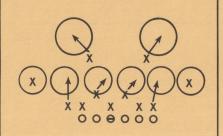
12 SHORT YARDAGE



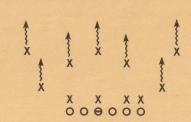




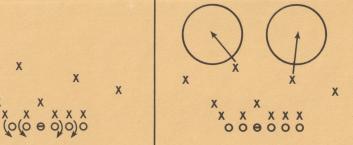




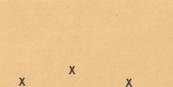
13 PREVENT



2 BLAST MAN



6 KEY MAN DEEP ZONE | 10 6-1 KEY MAN



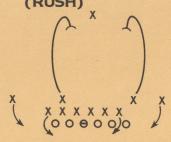
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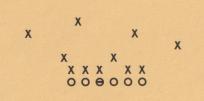
14 PUNT RETURN (RUSH)



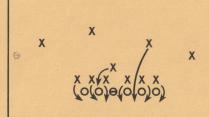
3 STUNT MAN



7 UNDER MAN



11 SAFETY BLITZ



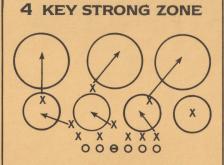


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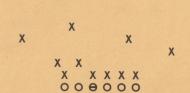
You never thought your computer could be this exciting!

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SEMI-PRO DEFENSIVE PLAYS

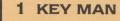


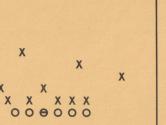




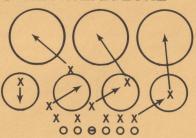




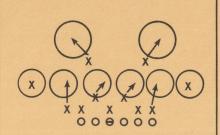




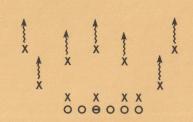




9 3-4 KEY ZONE



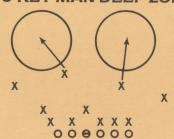
13 PREVENT



2 BLAST MAN



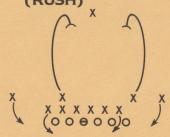
6 KEY MAN DEEP ZONE



10 6-1 KEY MAN



14 PUNT RETURN (RUSH)



3 STUNT MAN



7 UNDER MAN



11 SAFETY BLITZ





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QUARTERBACK

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	An lights leserved					
	4 TRAP	8 DRAW	12 Y CROSS (med)	16 FLEA FLICKER (I)		
SEMI-PRO OFFENSIVE PLAYS	1 1 1	7 999900		8 ababa		
1 DIVE	5 SWEEP	9 HB SCREEN LEFT (sh)	13 X HOOK (med)	17 FIELD GOAL		
1 333988 8	2.000m			0000000		
2 MIDDLE BLAST	6 QUICK PITCH	10 Z SLANT (sh)	14 Z POST (I)	18 PUNT		
1 Soloto	X 11/1/18	7	7	000000 0 0		
3 SLANT	7 REVERSE	11 X QUICK OUT (sh)	15 HB OPTION (med)	•••• = pass to		
9 16999999 1	309900 1	7	o babado	- pass to - l = block - l → = handoff to - H → = fake handoff I = long sh = short med = medium		

	CROSS BUCK	TRAP	TRAP DRÁW	X QUICK OUT (sh)	Y GO (med)	HB OPTION (med)
)	d sollow	1 30,400 8	7 2000			2000
	DIVE	SWEEP	DRAW	BACKS OVER MIDDLE (sh)	Z POST (I)	HB FLARE (sh)
	9 999999 P	2. 50000	7 9990			689.989
	MIDDLE BLAST	QUICK PITCH	FB SCREEN RIGHT (sh)	HB HOOK LEFT (sh)	Z FLAG (I)	ACTION FB FLY (med)
	d safety	X SING (13777
	TACKLE BLAST	SWEEP WEAK	HB SCREEN LEFT (sh)	Z SQUARE OUT (med)	Z FLY (I)	FLEA FLICKER
	1 Alitan	office ood ?	Les de la			80808
	POWER	REVERSE	X QUICK SCREEN (sh)	Y CROSS (med)	ACTION X FLY (I)	FIELD GOAL
	9 600118 1	£ 30 \$ 5/00 \$			over ed	000000 0 0
	SLANT	COUNTER DRIVE	Z-SLANT (sh)	X HOOK (med)	ACTION X SQUARE OUT	PUNT
	g Resired 1	of gloods	7		7 586080	0000000

•••• = pass to \longrightarrow = block \longrightarrow = handoff to \longrightarrow = fake handoff

I = long

sh = short med = medium

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KEY MAN BLAST STRONG ZONE UNDER MAN 6-1 KEY MAN SAFETY BLITZ Х X X X X X X XXX XX XXX XXX (o(o)e(o(o)o) 000000 000000 000000 **BLAST WEAK ZONE BLAST MAN UNDER WEAK ZONE** STRONG DOG SHORT YARDAGE . х X X x x x x $(\circ(\circ \ominus \circ)\circ)\circ$ $(\circ(\circ \ominus \circ)\circ)\circ$ X X X X X XXXXXX 000000 000000) 000000 STUNT MAN STUNT STRONG ZONE **OVER MAN WEAK DOG PREVENT** XX $X = X \times X \times X$ x xxxx (x x x x x 000000 000000 000000 **KEYSTRONG ZONE** STUNT WEAK ZONE **OVER STRONG ZONE** MAD DOG **PUNT RETURN** (RUSH) XXXXXX $(\bigcirc) \circ \circ \circ (\bigcirc) \circ$ 000000 000000 000000 (00000)0 DOUBLE TEAM SPLIT END (X) **KEY WEAK ZONE KEY MAN DEEP ZONE** 3-4 KEY ZONE **RED DOG** DOUBLE TEAM TIGHT END (Y) DOUBLE TEAM FLANKER (Z) NO DOUBLE TEAM STANDARD ALIGNMENT X X X X X XXX XXX SPREAD ALIGNMENT 000000 000000 000000 (000000) TIGHT ALIGNMENT

